

SRM VALLIAMMAI ENGINEERING COLLEGE

SRM Nagar, Kattankulathur-603203

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

QUESTION BANK

SUBJECT : EC8393 FUNDAMENTALS OF DATA STRUCTURE IN C

YEAR/SEM: II/III

UNIT I C PROGRAMMING BASICS			
Structure of a C Program-Compilation and linking processes-Constants, variables-Data Types-Expressions using operators in C-Managing input and output operations-Decision making and branching-Looping statements. Arrays-Initialization-Declaration-One dimensional and two dimensional arrays-Strings-String operations-String Arrays-Simple programs-sorting-searching-matrix operation			
PART-A			
Q.No	Questions	BT level	Competence
1	Distinguish between high level language and low level language.	BTL -4	Analyzing
2	Compare the Compiler and Interpreter.	BTL -2	Understanding
3	Define static variable. Give an example.	BTL -1	Remembering
4	Tell the use of return type of printf() & scanf().	BTL -1	Remembering
5	Assess what operation is performed when the %f, %e and %g format specifies are used to display the value.	BTL -5	Evaluating
6	What are the string operations defined in C.	BTL -1	Remembering
7	Compare and contrast the prefix and postfix forms of the ++ operator.	BTL -2	Understanding
8	Distinguish the terms Break and Continue.	BTL -4	Analyzing
9	Name the primary data types in C.	BTL -1	Remembering
10	Explain the various form of looping statement.	BTL -5	Evaluating
11	Create a C code to print the text "Data Structures" using the arrays.	BTL -6	Creating
12	Write the syntax of array declaration with an example.	BTL -3	Applying
13	Identify the purpose null character at the end of string.	BTL -3	Applying
14	Analyze the use of decision making statements.	BTL -4	Analyzing
15	Discuss the types of I/O statements available in C.	BTL -6	Creating
16	How would you initialize the size of an array?	BTL -1	Remembering
17	Illustrate the declaration of a string with an example.	BTL -2	Understanding
18	Identify the features of array.	BTL -3	Applying
19	Compare do-while and while loop.	BTL -2	Understanding
20	Show the basic structure of C programs.	BTL -1	Remembering

PART-B			
Q.No	Questions	BT Level	Competence
1	Explain the constants, expressions and statements in C. (13)	BTL -2	Understanding
2	i) Compare various types of operators in C. (6) ii) List and explain the various data types in C. (7)	BTL -4	Analyzing
3	Describe the structure of a C program with an example. (8) Write a program to find the sum of first 100 integers. (5)	BTL -1	Remembering
4	Show the decision making statements in C with examples. (13)	BTL -1	Remembering
5	i) Write a C program to find whether the given year is leap year or not. (7) ii) Write a C program to find whether the given number is palindrome or not using C. (6)	BTL -1	Remembering
6	Compose a program to narrate about 'for', 'while' and 'do while' looping statements. (13)	BTL -6	Creating
7	i) Assess C code to get a 4 digit number and display the reverse of same number. (7) ii) Write a C program to determine the roots of quadratic equation. (6)	BTL -5	Evaluating
8	i) Summarize the need of array variables. Describe the declaration & initialization of array. (6) ii) Demonstrate a program to reorder a one dimensional array. (7)	BTL- 2	Understanding
9	i) How two dimensional arrays are created in C? (5) ii) Write a C program to generate a population survey having citizen's records stored as a collection of year-wise population (8)	BTL -1	Remembering
10	Develop a C program to find the following, where A, B and C are the matrices whose orders are M*N, M*N and N*N respectively. $A=A+B*C$ (13)	BTL- 3	Applying
11	Distinguish Two dimensional and one dimensional array and explain it with example. (13)	BTL- 4	Analyzing
12	i) Explain in detail about selection sort algorithm. (6) ii) Demonstrate a program for matrix addition using C. (7)	BTL-2	Understanding
13	Write Short note on the following with examples i) String and character array. (6) ii) String input & output. (7)	BTL -3	Applying
14	Analyze the various string functions and write C code to get two strings and display the result of at least 5 possible string operations. (13)	BTL -4	Analyzing
PART-C			
Q.No	Questions	BT Level	Competence
1	Explain the terms keywords, identifiers, character set, constants and variables along with examples. (15)	BTL -5	Evaluating
2	Develop a C program for the following: i) To find the area and circumference of the circle. (7) ii) To find the given number is Armstrong or not. (8)	BTL-6	Creating

3	Determine the working of various string functions such as strlen(),strcpy(),strcat(),strcmp(). (15)	BTL - 5	Evaluating
4	Formulate a C program to search an element 35 from an array of 10 numbers(10,15,8,22,56,35,48,28,75,20). Sort these elements in ascending order. (15)	BTL-6	Creating

UNIT II FUNCTIONS,POINTERS,STRUCTURES AND UNIONS

Functions-Pass by value-Pass by reference-Recursion-Pointers-Definition-Initialization-Pointers Arithmetic-Structures and unions-definition-Structure within a structure-Union-Programs using structures and unions-Storage class-Preprocessor directives.

PART-A

Q.No	Questions	BT Level	Competence
1	Define the term user-defined function.	BTL -1	Remembering
2	Support your views on a function call with example.	BTL -5	Evaluating
3	Invent the meaning of default arguments and command line arguments.	BTL -6	Creating
4	Write a function that makes use of “Call by Value “with example.	BTL -3	Applying
5	List out the use of library function.	BTL -1	Remembering
6	Show the declaration of pointer along with definition.	BTL -2	Understanding
7	What is pointer arithmetic?	BTL -1	Remembering
8	Define void pointer and null pointer.	BTL -1	Remembering
9	Examine the term recursive function.	BTL -4	Analyzing
10	Evaluate preprocessor directives and list out few examples.	BTL -5	Evaluating
11	What is term structure?	BTL -1	Remembering
12	Perform various operations that make use of structure.	BTL -3	Applying
13	Find the use of operator on structure.	BTL -1	Remembering
14	Distinguish Structure and array.	BTL-4	Analyzing
15	Illustrate the need of typedef.	BTL -2	Understanding
16	Apply your view on the term Union in C.	BTL -3	Applying
17	Discuss the operators used to access the structure members.	BTL -6	Creating
18	Extend your views about malloc and calloc.	BTL -2	Understanding
19	Compare structures and Union.	BTL -4	Analyzing
20	Summarize on initializing Unions.	BTL -2	Understanding

PART-B

Q.No	Questions	BT Level	Competence
1	i) Interpret function declaration and function definition. (6) ii) Summarize examples for the above. (7)	BTL -2	Understanding
2	i) Compose a C program on computation of Sine series. (6) ii) Formulate the applications of recursive function. (7)	BTL -6	Creating
3	Analyze and write a C program to demonstrate the scientific calculator using built-in functions. (13)	BTL -4	Analyzing
4	List out the operations performed by pointers with example. (13)	BTL -1	Remembering

5	Explain in detail about i) Array of pointers. (6) ii) Passing arrays to functions. (7)	BTL -2	Understanding
6	i) What is fixed argument functions? Explain. (6) ii) What is a variable argument function? Explain. (7)	BTL -1	Remembering
7	i) Criticize pass by value and pass by reference (3) ii) Evaluate the program to get two numbers and exchange these numbers using pass by value and pass by reference. (10)	BTL-5	Evaluating
8	i) Develop the code to get 10 student details using structures from user and display the details on the screen (8) ii) Build your understanding about functions and structures. (5)	BTL- 3	Applying
9	Explain the structure with data member of various types and declare two structure variable. Write a program to read data into these and print the same. Define structure. (13)	BTL -2	Understanding
10	Examine about structures and its operations. (13)	BTL -4	Analyzing
11	i) Tell about Storage classes in C with example. (8) ii) Define the process of accessing the structure member through pointer using dynamic memory allocation. (5)	BTL -1	Remembering
12	i) When is array of pointers used in structure? Narrate it. (6) ii) Show how to use Union inside structure with example. (7)	BTL- 1	Remembering
13	Apply the representation of structures and unions for an employee record having empid, emp-name, DOB, basicpay, allowances, deductions, grosspay and netpay. Examine their memory allocation. (13)	BTL- 3	Applying
14	Distinguish Unions and structures along with programming examples. (13)	BTL- 4	Analyzing

PART-C

Q.No	Questions	BT Level	Competence
1	Explain a C program to calculate the grades and display the results of the students using structure along with explanation. (15)	BTL -5	Evaluating
2	Develop a C program for the following: i) To sort the given N names. (8) ii) To show the recursive function. (7)	BTL-6	Creating
3	Assess nested structures with a sample C program of your own example. (15)	BTL -5	Evaluating
4	Formulate a C program to read the details of the book name, author name and price of 200 books in a library and display the total cost in your own terms. (15)	BTL-6	Creating

UNIT III LINEAR DATA STRUCTURES

Arrays and its representation-Stacks and Queues-Linked list-Linked list based implementation of Stacks and queues-Evaluation of Expression-Linked list based polynomial addition.

PART-A

Q.No	Questions	BT Level	Competence
1	Where do we use data structures how it is classified?	BTL -1	Remembering
2	Name ADT operations.	BTL -1	Remembering
3	Summarize linear data structures and Nonlinear data structures.	BTL -2	Understanding
4	List the different types of linked list.	BTL -1	Remembering
5	Contrast between array and linked list	BTL -2	Understanding
6	Analyze the term single linked list.	BTL -4	Analyzing
7	How to create a new node, give with an example?	BTL -3	Applying
8	Discuss the use of header pointer and null pointer.	BTL -6	Creating
9	Apply your understanding about dummy header.	BTL -3	Applying
10	Develop the circular linked list.	BTL -3	Applying
11	Define stack. List its operations.	BTL -1	Remembering
12	When did you use the stack in computer system?	BTL -1	Remembering
13	Compare stack and queue.	BTL -5	Evaluating
14	Examine the conditions that are followed in the array implementation of queue.	BTL -4	Analyzing
15	Show the applications of stack and queue.	BTL -2	Understanding
16	Infer any two data structures used in operating system.	BTL -4	Analyzing
17	Write about prefix, infix and postfix notations.	BTL -1	Remembering
18	Compose the following expressions into postfix and prefix forms. $A+B*(C-D)(P-R)$.	BTL -6	Creating
19	Evaluate the value of the expression $ab+c*d$ using stack.	BTL -5	Evaluating
20	Show how ADT representation is used to evaluate arithmetic expression?	BTL -2	Understanding
PART-B			
Q. No	Questions	BT Level	Competence
1	Explain array based implementation of list with example. (13)	BTL -2	Understanding
2	Discuss in detail about linked list ADT with example. (13)	BTL -6	Creating
3	List and explain the Queue ADT operation for insertion and deletion routine in linked list. (13)	BTL -4	Analyzing
4	i) Describe different kinds of linked list with neat diagram. (6) ii) Write a procedure to perform polynomial addition using linked list. (7)	BTL -1	Remembering
5	i) Give the outline about the application of stack. (6) ii) Explain in detail about Circular linked list. (7)	BTL -2	Understanding
6	Describe about the implementation of stack using linked list. (13)	BTL -1	Remembering
7	Access the ADT operation for insertion and deletion routine in stack using array implementation. (13)	BTL-5	Evaluating
8	Develop the array implementation of queue with its operation. (13)	BTL- 3	Applying
9	i) Outline the applications of queue. (6) ii) Compare stack and queue. (7)	BTL -2	Understanding

10	Analyze and evaluate the postfix expression 2 4 + 3 * 1 5 - 8 3 + * - (13)	BTL -4	Analyzing
11	Write a procedure to convert an infix expression $a+b*c+(d*e+f)*g$ to postfix notation. (13)	BTL -1	Remembering
12	i) List the process of postfix valuation with an example. (6) ii) Define the balancing symbols with example. (7)	BTL- 1	Remembering
13	Identify the process of expression evaluation using stack. Elaborate with an example. (13)	BTL- 3	Applying
14	Examine an algorithm to add and subtract two polynomials P1 and P2. (13)	BTL- 4	Analyzing

PART-C

Q.No	Questions	BT Level	Competence
1	Recommend a suitable C code to swap two adjacent elements by adjusting only the pointers using: a. Singly linked lists. (7) b. Doubly linked lists. (8)	BTL -5	Evaluating
2	A deque is a data structure consisting of a list of items, on which the following operations are possible: Push (X,D): Insert item X on the front end of deque D. Pop(D): remove the front item from deque D and return it. Inject(x,D): Insert item X on the rear end of deque D. Eject(D): Remove the rear item from deque that take O(1) time per operation. Combine the above mentioned operations and write a C code to formulate deque operations. (15)	BTL-6	Creating
3	Explain an algorithm to implement Queue ADT. Give relevant examples and diagrammatic representation. (15)	BTL -5	Evaluating
4	Design an algorithm to convert an infix expression to postfix expression using stacks and apply to the expression $(a+b-d*e+(f*g+h)*i)$. (15)	BTL-6	Creating

UNIT IV NON- LINEAR DATA STRUCTURES

Trees-Binary Tree-Binary tree representation and traversal-Binary search tree-Application of trees-Set representations-Union Find operation-Graph and its representation-Graph Traversal

PART-A

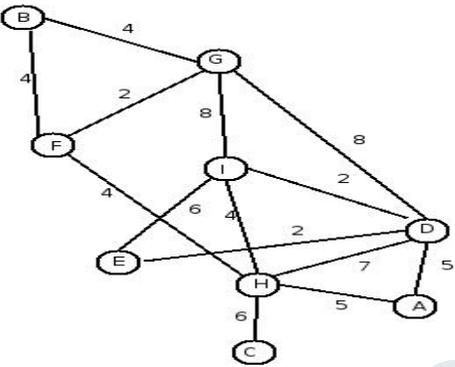
Q.No	Questions	BT Level	Competence
1	Compose the term height and depth of the tree.	BTL -6	Creating
2	Build the number of trees possible with 3 nodes.	BTL -3	Applying
3	Define Binary tree and list its properties?	BTL -1	Remembering
4	What are the two methods of binary tree implementation?	BTL -1	Remembering

5	Identify the differences between binary tree and binary search tree.	BTL -3	Applying
6	List the applications of binary tree.	BTL -4	Analyzing
7	Assess the different type of tree traversal.	BTL -5	Evaluating
8	Name trees and subtrees.	BTL -1	Remembering
9	Compose the term equivalence relation.	BTL -6	Creating
10	Explain about union operation.	BTL -2	Understanding
11	Label the different types of union.	BTL -1	Remembering
12	Define Graph and Acyclic graph.	BTL -1	Remembering
13	Compare and contrast in-degree and out degree of the graph.	BTL -4	Analyzing
14	Construct an acyclic graph.	BTL -3	Applying
15	Show the different ways of representing graph.	BTL -1	Remembering
16	Analyze the two traversal strategies used in traversing graph.	BTL -4	Analyzing
17	Illustrate the Differences between path and Cycle of the graph.	BTL -2	Understanding
18	Compare DFS and BFS.	BTL -2	Understanding
19	Explain the tree and graph.	BTL -2	Understanding
20	Access about connected components.	BTL -5	Evaluating

PART-B

Q.No	Questions	BT Level	Competence
1	Write short note on the following terms related to tree: i) Path (2) ii) Degree (3) iii) Level (2) iv) Leaves (2) v) Child (2) vi) Height (2)	BTL -1	Remembering
2	Apply your understanding to explain about binary search tree and draw the binary search tree for the following input list 60, 25,75,15,50,66,33,44. Trace an algorithm to delete the nodes 25, 75, 44 from the tree. (13)	BTL -3	Applying
3	Examine the various tree traversal and predict a binary tree with Preorder:ABCDEF GHI and Inorder:BCAEDGHF . (13)	BTL -4	Analyzing
4	Describe the two applications of tree with a neat example. (13)	BTL -2	Understanding
5	Conclude the types of tree traversal methods? Explain it with example and deduce a routine for each of them. (13)	BTL -5	Evaluating
6	i)Illustrate your understanding by finding the inorder, preorder and postorder form for the following tree: (7)	BTL -2	Understanding

	<p>ii) Show some applications of trees. (6)</p>		
7	<p>Analyze in detail the implementation of Binary Search Tree and perform its operations. (13)</p>	BTL - 4	Analyzing
8	<p>i) Explain the motive behind the dynamic equivalence problem. (6) ii) Examine the path compression algorithm and analyze the Union/Find algorithm used. (7)</p>	BTL -4	Analyzing
9	<p>Describe –set representations and Union-Find operations with suitable examples. (13)</p>	BTL -1	Remembering
10	<p>Define graph. List out the different ways for representing the graph and explain them with example. (13)</p>	BTL -1	Remembering
11	<p>i) Relate the following graph using breadth first search. (7)</p> <p>ii. Write about Breadth First Search algorithm. (6)</p>	BTL - 1	Remembering
12	<p>i)Develop the following graph using depth first search. (7)</p> <p>ii) Construct a C routine for Depth First Search algorithm. (6)</p>	BTL - 3	Applying
13	<p>Interpret in detail about the graph traversal algorithms with example. (13)</p>	BTL -2	Understanding
14	<p>Compose the following graph representations with an example i. Adjacency matrix (7)</p>	BTL -6	Creating

	ii. Adjacency list. (6)																																			
PART-C																																				
Q.No	Questions	BT Level	Competence																																	
1	<p>Consider the following graph:</p> <p>i) Evaluate the shortest path from A to all other vertices for the following graph: (8)</p> <p>ii) Access the shortest unweighted path from B to all other vertices for the graph. (7)</p> 	BTL -5	Evaluating																																	
2	<p>Explain binary search tree and do the following operations.</p> <p>i) Show the result of inserting 3,1,4,6,9,2,5,7 into an initially empty binary search tree. (8)</p> <p>ii) Show the result of deleting the root. (7)</p>	BTL-5	Evaluating																																	
3	<p>Construct a graph by considering five cities (1).New Delhi,(2).Mumbai,(3)Chennai,(4).Bangalore and (5).Kolkata and the list of flights that connects these cities are shown below: (15)</p> <table border="1" data-bbox="365 1270 974 1743"> <thead> <tr> <th>Flight No.</th> <th>Origin</th> <th>Destination</th> </tr> </thead> <tbody> <tr><td>101</td><td>2</td><td>3</td></tr> <tr><td>102</td><td>3</td><td>2</td></tr> <tr><td>103</td><td>5</td><td>3</td></tr> <tr><td>104</td><td>3</td><td>4</td></tr> <tr><td>105</td><td>2</td><td>5</td></tr> <tr><td>106</td><td>5</td><td>2</td></tr> <tr><td>107</td><td>5</td><td>1</td></tr> <tr><td>108</td><td>1</td><td>4</td></tr> <tr><td>109</td><td>5</td><td>4</td></tr> <tr><td>0</td><td>4</td><td>5</td></tr> </tbody> </table>	Flight No.	Origin	Destination	101	2	3	102	3	2	103	5	3	104	3	4	105	2	5	106	5	2	107	5	1	108	1	4	109	5	4	0	4	5	BTL -6	Creating
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4	<p>Construct a directed acyclic graph with nodes A->B, B->C, C->E, E->F,B->D,B->E,D->E,G->D. Traverse the nodes using BFS and DFS. (15)</p>	BTL-6	Creating																																	

UNIT V SEARCHING AND SORTING ALGORITHMS			
Linear Search-Binary Search, Bubble Sort, Insertion Sort-Merge sort-Quick sort-Hash tables-Overflow handling			
PART-A			
Q.No	Questions	BT Level	Competence
1	Explain internal and external sorting.	BTL -2	Understanding
2	Label the two main classifications of sorting based on the source of data.	BTL -1	Remembering
3	Analyze the applications of external and internal sorting.	BTL -4	Analyzing
4	What is the purpose of quick sort.	BTL -1	Remembering
5	Assess the advantage of bubble sort.	BTL -5	Evaluating
6	Define median three partitioning.	BTL -1	Remembering
7	Outline divide and conquer technique.	BTL -2	Understanding
8	Show is the purpose of insertion sort.	BTL -1	Remembering
9	Summarize about merge sort.	BTL -2	Understanding
10	List the advantages of merge sort.	BTL -1	Remembering
11	Discover the key characteristics of binary search.	BTL -4	Analyzing
12	Compare the linear search with binary search.	BTL -2	Understanding
13	Name the techniques used to choose the pivot element for quick sort.	BTL -1	Remembering
14	Analyze the overflow condition in hash table.	BTL -4	Analyzing
15	Identify the advantage of Hashing.	BTL -3	Applying
16	Create algorithm for insertion sort.	BTL -6	Creating
17	Support your views about insertion sort with example.	BTL -5	Evaluating
18	Trace the steps of insertion sort 12, 19, 33, 26, 29, 35, 22. Construct the total number of comparisons made during sorting.	BTL -3	Applying
19	Identify the time complexity of quick sort and binary search.	BTL -3	Applying
20	Plan and rearrange the following numbers 45, 22,6,77,47,8 using bubble sort.	BTL -6	Creating
PART-B			
Q. No	Questions	BT Level	Competence
1	Illustrate the correct sequence 3, 1, 4,7,5,9,2,6,5 using Insertion sort with routine. (13)	BTL -2	Understanding
2	Elaborate about insertion sort with example and code. (13)	BTL -6	Creating
3	Inspect and explain an algorithm for quick sort with example. (13)	BTL -4	Analyzing
4	Summarize quick sort algorithm and trace the following list of numbers:90,77,60,99,55,88,66,10. (13)	BTL -1	Remembering
5	Explain Merge sort routine and trace the following numbers 1, 13,	BTL -2	Understanding

	24,26,2, 15, 27, 38. (13)		
6	Show an algorithm for merge sort and give its worst case, best case and average case analysis. (13)	BTL -1	Remembering
7	Evaluate the linear search & binary search algorithm in detail with an example for each. (13)	BTL-5	Evaluating
8	i) Identify the differences between linear search algorithm and binary search algorithm. (7) ii) Experiment it with an example. (6)	BTL- 3	Applying
9	Explain C Program to implement the linear search technique with an example. (13)	BTL -2	Understanding
10	Analyze your view about bubble sort technique with suitable example. (13)	BTL -4	Analyzing
11	Briefly tell about on Hashing and overflow handling. (13)	BTL -1	Remembering
12	Describe binary search algorithm and search the element 22 from the given list 2,7,14,4,17,5,19,8,22,9,25,12,27,14,28,33. (13)	BTL- 1	Remembering
13	Develop the technique insertion sort for the following 9,7,6,15,16,5,10,25,26,18,11 (13)	BTL- 3	Applying
14	Examine the following techniques in hashing i) Linear probing. (6) ii) Quadratic probing. (7)	BTL- 4	Analyzing
PART-C			
Q.No	Questions	BT Level	Competence
1	i). Conclude how quick sort processes the input 142, 543, 123, 65, 453, 879, 572, 434, 111, 242, 811, 102. (7) ii). For the quick sort implementation, Estimate the running time when all keys are equal. (8)	BTL -5	Evaluating
2	Given an array containing only 0s and 1s in sorted order. Create a strategy using any of the sorting techniques to do the following: a. Find the first occurrence of 1 in array. (5) b. Find the last occurrence of 0. (5) c. Find number of instances of 0s in sorted array. (5)	BTL-6	Creating
3	Explain C code to implement Insertion sort and selection sort with example. (15)	BTL -5	Evaluating
4	Create a hash table of size 10.Using linear probing insert the keys 72,27,36,24,63,81,92,101 into the table. (15)	BTL-6	Creating